

A mathematical optimization solver based on neighborhood search

Thierry Benoist, <u>Julien Darlay</u>, Bertrand Estellon, Frédéric Gardi, Romain Megel, Clément Pajean

Innovation 24 & LocalSolver

www.localsolver.com

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Who we are



Bouygues, one of the French largest corporation, €33 bn in revenues http://www.bouygues.com

Innovation24

Operations Research subsidiary of Bouygues 15 years of practice and research

http://www.innovation24.fr

LocalSolver

Mathematical optimization solver commercialized by Innovation 24 http://www.localsolver.com



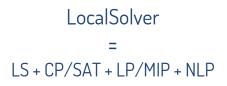
LocalSolver

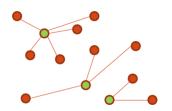
Hybrid optimization solver

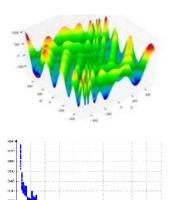
For combinatorial, numerical, or mixed-variable optimization

Suited for large-scale non-convex optimization

High-quality solutions in seconds without tuning









free trial with support – free for academics – renting licenses from 590 €/month – perpetual licenses from 9900 €

Why LocalSolver, originally?

Automating local search



Local search

An iterative improvement method

- Explore a neighborhood of the current solution
- Smaller or larger neighborhoods
- → Incomplete exploration of the solution space

Essential in combinatorial optimization

- Hidden behind many textbook algorithms (ex: simplex, max flow)
- In the heart of all metaheuristic approaches
- Proved to be inefficient in the worst case
- Largely used because very effective in practice



Why local search?

When it is hopeless to enumerate

- Large-scale combinatorial problems
- When relaxation or inference brings nothing (ex: linear relaxation is very fractional)
- When computing relaxation or inference is costly

Adapted to client needs

- Good-quality optima satisfy them
- Fast: each iteration runs in sublinear or even constant time
- → Solutions in short running times + ability to scale



Existing tools

Libraries and frameworks

- Complex to handle
- Limited to practitioners having good programming skills
- Don't address key points (ex: moves)

Solvers integrating "pure" local search

- Pioneering works in SAT community
- MIP & CP: a few attempts but a limited impact (Nonobe & Ibaraki 2001)
- MIP & CP: a lot of heuristic ingredients but no "pure" local search



LocalSolver project

2007: launch

- Define a generic modeling formalism (close to MIP) suited for a local search-based resolution (*model*)
- Develop an effective solver based on pure local search with first principle: "to do what an expert would do" (run)

2010: first release

- Large-scale combinatorial problems especially assignment, packing, covering, partitioning problems – out of scope of classical solvers
- Integration in Innovation 24's optimization solutions





First uses outside Innovation 24















P-median

Select a subset P among N points minimizing the sum of distances from each point in N to the nearest point in P

```
function model() { x[1..N] <- bool(); // decisions: point i belongs to P if x[i] = 1 constraint sum[i in 1..N]( x[i]) == P; // constraint: P points selected among N minDist[i in 1..N] <- min[j in 1..N]( x[j]? Dist[i][j]: InfiniteDist ); // expressions: distance to the nearest point in P minimize sum[i in 1..N]( minDist[i] ); // objective: to minimize the sum of distances }
```

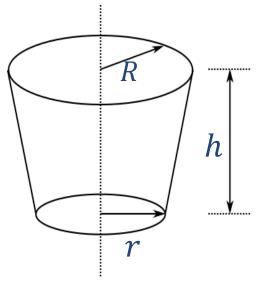
Nothing else to write: "model & run" approach

- Straightforward, natural mathematical model
- Direct resolution: no tuning



Bucket Optimization

Maximize the volume of a bucket with a given surface of metal*



```
V = \frac{\pi h}{3} \ (R^2 + Rr + r^2)
```

```
S = \pi r^2 + \pi (R + r) \sqrt{(R - r)^2 + h^2}
```

```
function model() {
    R <- float(0,1);
    r <- float(0,1);
    h <- float(0,1);

V <- PI * h / 3.0 * (R*R + R*r + r*r);
    S <- PI * r * r + PI*(R+r) * sqrt(pow(R-r,2) + h*h);

constraint S <= 1;
    maximize V;
}</pre>
```



Mathematical operators

Decisional	Arithmetic			Logical	Relational
bool	sum	sub	prod	not	==
float	min	max	abs	and	!=
int	div	mod	sqrt	or	<=
	log	exp	pow	xor	>=
	cos	sin	tan	if	<
	floor	ceil	round	array + at	>

New in 5.0: operator piecewise to model piecewise linear functions



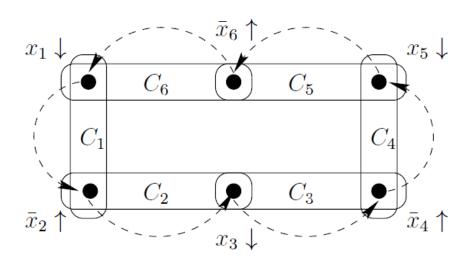
Small, structured neighborhoods

The classic in Boolean Programming: "k-flips"

- Lead to infeasible solutions for structured (= real-life) problems
- Feasibility is hard to recover: slow convergence

LocalSolver moves tend to preserve feasibility

- Destroy & repair approach
- Ejection paths in the constraint hypergraph
- More or less specific to some combinatorial structures





Large neighborhoods

Move Sequence

- Break feasibilty with one move
- Retrieved it with a series of other moves

Move Simplex

- Exploit a linear substructure
- Use rounding techniques for integer programming

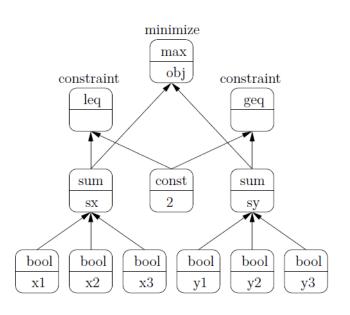
Gradient

- Compute a finite differences gradient
- Line search along the gradient



Fast exploration

```
x1 <- bool();
x2 <- bool();
x3 <- bool();
y1 <- bool();
y2 <- bool();
y3 <- bool();
sx <- sum(x1, x2, x3);
sy <- sum(y1, y2, y3);
constraint leq(sx, 2);
constraint geq(sy, 2);
obj <- max(sx, sy);
minimize obj;</pre>
```



Incremental evaluation

- Lazy propagation of modifications induced by a move in the DAG
- Exploitation of invariants induced by math operators
- → Millions of moves evaluated per minute of running time

Heuristic

Online learning of moves

- Discard inefficient moves
- Improve efficient moves selection

Simulated annealing

- Handle non smooth objectives
- Allow degrading solutions

« Restart » + parallel search

- Avoid local optima
- Improve search space coverage



Car sequencing

2005 ROADEF Challenge: http://challenge.roadef.org/2005/en

Large-scale instances

Until 1,300 vehicles to sequence: 400,000 binary decisions

Instance with 540 vehicles

- Small instance: 80,000 variables including 44,000 binary decisions
- State of the art: 3,109 by specific local search (winner of the Challenge)
- Lower bound: 3,103

Minimization

Results

- Gurobi 5.5: 3.027e+06 in 10 min | 194,161 in 1 hour
- LocalSolver 5.0: 3,140 in 10 sec | 3,113 in 10 min





Supply chain optimization







Global supply chain optimization

- Both production and logistics optimization
- 10 factories, each with several production lines
- Large number of stores and distribution centers

A challenging context for LocalSolver

- 20,000,000 expressions including 3 million binaries
- Rich model involving setup costs, delivery times, packaging, etc.
- Vain attempts to solve the problem with MIP solvers
- LocalSolver finds high-quality solutions in 5 minutes



Application panorama



TV media planning



Outdoor & indoor advertising



Logistic clustering and routing



Road maintenance planning



Network deployment planning



Loan assembling optimization



Placement of nuclear fuel assemblies in pools



Airline network management



Weapon resource allocation



Packing and transportation of military equipment

Where LocalSolver goes?

Novelties coming in June



Set-based modeling

Structured decisional operator list(n)

- Order a subset of values in domain {0, ..., n-1}
- Each value is unique in the list

Classical operators to interact with "list"

- count(u): number of values selected in the list
- get(u,i) or u[i]: value at index i in the list
- indexOf(u,v): index of value v in the list
- contains(u,v): equivalent to "indexOf(u,v) != -1"
- disjoint(u1, u2, ..., uk): true if u1, u2, ..., uk are pairwise disjoint
- partition(u1, u2, ..., uk): true if u1, u2, ..., uk induce a partition of {0, ..., n-1}



Traveling salesman

Could you imagine simpler model?

- Natural declarative model: straightforward to understand
- Common set-oriented concepts: easy to learn
- Even easier for people with basic programming skills
- Compact: linear in the size of input → highly scalable



Vehicle routing

To go further, to make it simpler

- Sets (unordered) versus lists (ordered)
- Multi-sets/lists: multiple occurrence of the same values
- Collections of objects instead of values
- Ability to iterate and project over collections (lambda expressions)



CVRP benchmarks

CVRP - instances A

- 32 to 80 clients, 10 trucks max.
- 27 instances
- 5 minutes of running time
- LS binary: 3 % avg. opt. gap
- LS list: 1 % avg. opt. gap

CVRP - instances X100-500

- 100 to 500 clients, 138 trucks max.
- 67 instances
- 5 minutes of running time
- LS binary: N/A
- LS list: 9 % avg. opt. gap



CVRPTW benchmarks

CVRPTW - instances Solomon R100

- 101 to 112 clients, 19 trucks max.
- 13 instances
- 5 minutes of running time
- LS binary: N/A
- LS list: 3 % avg. opt. gap

CVRPTW - instances Solomon R200

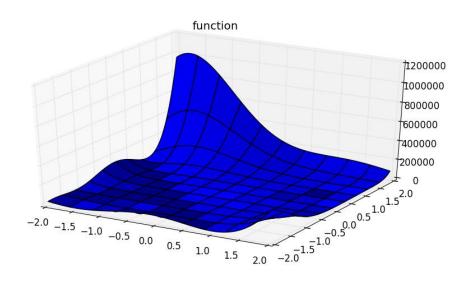
- 201 to 208 clients, 4 trucks max.
- 8 instances
- 5 minutes of running time
- LS binary: N/A
- LS list: 8 % avg. opt. gap



Black-box optimization

Context

- Unknown objective (oracle)
- Costly to evaluate
- Derivative-free
- Continuous & integer decisions
- Bounds on decisions



Many applications in engineering

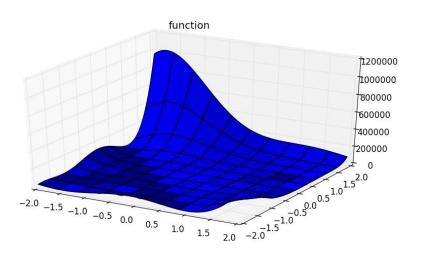
- Multidisciplinary/parametric optimization
- Simulation optimization (noisy, nondeterministic)
- → Design optimization of materials/systems: mechanics, electricity, logistics, etc.

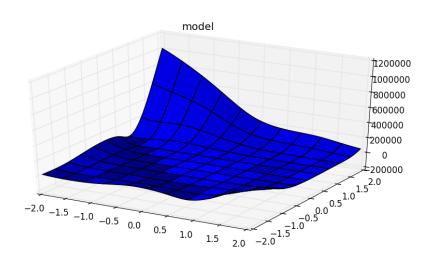


Learning

Learn the objective function landscape

- Objective landscape modeled by Radial Basis Functions
- Several models are built with different techniques/parameters
- Automatic selection of the most promising models for optimization





Objective Function

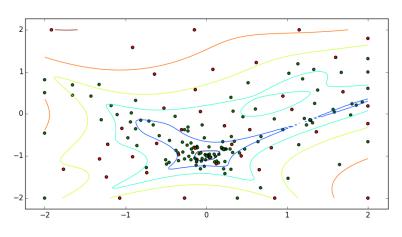
Objective Model



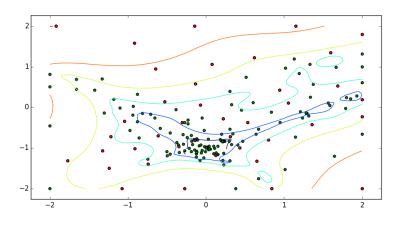
Optimization

Exploitation & diversification

- Exploitation: optimize over the objective model
- Diversification: explore new promising regions
- → NLP subproblems solved through LocalSolver techniques: local & direct search, gradient-based line search, etc.







Objective Model

Benchmark

Instances

- 25 instances from the recent paper by Costa and Nannicini.

 *RBFOpt: an open-source library for black-box optimization with costly function evaluations. Optimization Online. (under review)
- 20 runs per instance, 150 calls max. to the black-box per run
- Numerical precision: 1e-6

Preliminary results

- RBFOpt: 345 opt. solutions found, 82 calls avg. per run
- LocalSolver: 310 opt. solutions found, 94 calls avg. per run
- NOMAD (GERAD): 170 opt. solutions found (default params)



Roadmap

John N. Hooker (2007)

"Good and Bad Futures for Constraint Programming (and Operations Research)" Constraint Programming Letters 1, pp. 21–32

"Since modeling is the master and computation the servant, no computational method should presume to have its own solver.

This means there should be no CP solvers, no MIP solvers, and no SAT solvers. All of these techniques should be available in a single system to solve the model at hand.

They should seamlessly combine to exploit problem structure. Exact methods should evolve gracefully into inexact and heuristic methods as the problem scales up."





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