

Toward a mathematical programming solver based on neighborhood search

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13th December 2013 ORO Workshop, Nantes





Bouygues, one of the French largest corporation, €33 bn in revenues

Innovation24

Innovation 24, business analytics & optimization subsidiary of Bouygues



LocalSolver, mathematical optimization solver commercialized by Innovation 24







- 1 Local search: how to industrialize?
- 2 Methodological feedbacks
- 3 Local search for nonlinear 0–1 programming
- 4 Toward a new kind of optimization solver



Local search

How to industrialize?





Local search

An iterative improvement method

- Explore a neighborhood of the current solution
- Smaller or larger neighborhoods
- \rightarrow Incomplete exploration of the solution space

Essential in combinatorial optimization

- Hidden behind many textbook algorithms (ex: simplex, max flow)
- In the heart of all metaheuristic approaches
- Proved to be not efficient in the worst case
- Largely used because very effective in practice



How to industrialize?

2000-2005: initiation

- OR engineering for Prologia: workforce scheduling
- ROADEF 2005 Challenge: car sequencing for Renault (1st Prize Junior & Senior with B. Estellon and K. Nouioua)

Contributions

- Methodological feedbacks for combinatorial optimization
- Methodological feedbacks for mixed-variable optimization
- A solver for combinatorial optimization exploiting local search
- A hybrid, all-in-one solver based on neighborhood search for (large-scale) mixed-variable non-convex optimization



Methodological feedbacks

Ten years of local search



Why local search?

When it is hopeless to enumerate

- Large-scale combinatorial problems
- When relaxation or inference brings nothing (ex: linear relaxation is very fractional)
- When computing relaxation or inference is costly

Adapted to client needs

- Good-quality optima satisfy them
- Fast: each iteration runs in sublinear or even constant time
- \rightarrow Solutions in short running times + ability to scale



Methodological keys

An appropriate search space

- To enlarge and densify the search space
- Goals (= objectives) instead of constraints
- Operational optimization model = good search space

Local search: back to basics

- Don't focus on "meta" aspects
- Focus on: enrich/enlarge moves, speed up move evaluation
- Let tests and client feedbacks guide you

→ Ultimately high-performance local search is a matter of expertise in algorithmics and of dexterity in computer programming



Industrial applications

Combinatorial optimization

- Car sequencing for Renault (2005)
- Technical intervention scheduling for France Telecom (2007)
- TV media planning for TF1 (2011)

Mixed-variable optimization

- Inventory routing for Air Liquide (2008)
- Earthwork scheduling for DTP Terrassement (2009)
- Outage scheduling for EDF (2010)





LocalSolver

Local search for nonlinear 0–1 programming





Existing tools to automate local search

Libraries and frameworks

- Complex to handle
- Limited to practitioners having programming skills
- Don't address key points (ex: moves)

Solvers integrating "pure" local search

- Pioneering works in SAT community
- MIP and CP: a few attempts (Nonobe & Ibaraki 2001), not really conclusive
- MIP and CP: a lot of heuristic ingredients but no "pure" local search



LocalSolver project

2007: launch of the project

- To define a generic modeling formalism (close to MIP) suited for a local search-based resolution (*model*)
- To develop an effective solver based on pure local search with first principle: "to do what an expert would do" (run)

2009-2011: release 1.x

- Large-scale combinatorial problems, especially assignment, partitioning, packing, covering problems, out of scope of classical solvers
- Use and integration in optimization solutions for Bouygues: TF1 Publicité, ETDE, Bouygues Telecom
- First uses outside Bouygues Group (ex: Eurodecision)



Select a subset P among N points minimizing the sum of distances from each point in N to the nearest point in P

```
function model() {
x[1..N] <- bool(); // decisions: point i belongs to P if x[i] = 1</pre>
```

```
constraint sum[i in 1..N]( x[i] ) == P ; // constraint: P points selected among N
```

```
minDist[i in 1..N] <- min[j in 1..N]
    ( x[j] ? Dist[i][j] : InfiniteDist ) ; // expressions: distance to the nearest point in P</pre>
```

```
minimize sum[i in 1..N]( minDist[i] ); // objective: to minimize the sum of distances
```



Nothing more to write



Arithmetical			Logical	Relational
sum	sub	prod	not	==
min	max	abs	and	!=
div	mod	sqrt	or	<=
log	exp	pow	xor	>=
COS	sin	tan	if	<
floor	ceil	round	array + at	>



Small, structured neighborhoods

The classic in Boolean Programming: "k-flips"

- Lead to infeasible solutions for structured (= real-life) problems
- Feasibility is hard to recover: slow convergence

LocalSolver moves tend to preserve feasibility

- Destroy & repair approach
- Ejection paths in the constraint hypergraph
- More or less specific to some combinatorial structures





Fast exploration



Incremental evaluation

- Lazy propagation of modifications induced by a move in the DAG
- Exploitation of invariants induced by math operators
- → Millions of moves evaluated per minute of running time

LocalSolver 2.x et 3.x

2012: commercial launch of release 2.0

- To support financially the project over the long term
- To ensure to match the practical needs through user feedbacks
- To spread the software (and our ideas) out of Bouygues and out of France

2013: release 3

- 1500 visits per month on <u>localsolver.com</u>: thousands of downloads
- 400 registered users including 300 out of France
- 530 distributed licenses including 330 free academic licenses
- 15 commercial licenses (including support) sold out of Bouygues France: Air Liquide, Armée de Terre, Publicis, French universities International: Pasco, Fujitsu, Hitachi, NIES, Chinese universities



Application panorama



Car sequencing for Renault

2005 ROADEF Challenge: http://challenge.roadef.org/2005/en

Large-scale instances

• 1,300 vehicles to sequence: 400,000 binary decisions

Instance 022_EP_ENP_RAF_S22_J1: 540 vehicles

- Small instance: 80,000 variables including 44,000 0-1 decisions
- State of the art: **3,109** by specific local search (winner of the Challenge)
- Lower bound: 3,103

Minimization

Results

- Gurobi 5.5: 3.027e+06 in 10 min | 194,161 in 1 hour
- LocalSolver 3.1: 3,476 in 10 sec | 3,114 in 10 min





Machine scheduling for Googlee

2012 Challenge ROADEF/EURO: http://challenge.roadef.org/2012/en



- Schedule processes on Google servers
- Running time limited to 5 minutes on a standard computer
- Ex: 10 M expressions, 300,000 constraints, 500,000 decisions
- **100-line** model solved with LocalSolver (2.0)
- Ranked 25th over 82 teams (30 countries)
- Sole model-and-run solver to be qualified for final tour (30 teams)



Routing problems

TSP <u>http://comopt.ifi.uni-heidelberg.de/software/TSPLIB95</u>

- Asymmetric TSP
- LocalSolver 3.1 launched for 5 min on standard computer
- Average gap against state of the art: 3 %

VRP <u>http://neo.lcc.uma.es/vrp/vrp-instances</u>

- CVRPTW on Solomon instances
- LocalSolver 3.1 launched for 5 min on standard computer
- Average gap against state of the art: 14 %





MIPLIB

Some results on the largest & hardest instances

- 5 min for both LocalSolver and Gurobi
- MIP-oriented models: not suited for LocalSolver

Minimization

Instances	Variables	LocalSolver 3.1	Gurobi 5.1	
ds-big	174,997	9,844	62,520	
ivu06-big	2,277,736	479	9,416	
ivu52	157,591	4,907	16,880	
mining	348,921	- 65,720,600	902,969,000	
ns1853823	213,440	2,820,000	4,670,000	
rmine14	32,205	- 3,470	- 171	
rmine21	162,547	- 3,658	- 185	
rmine25	326,599	- 3,052	- 161	



LocalSolver

Toward a hybrid optimization solver based on neighborhood search





John N. Hooker (2007)

"Good and Bad Futures for Constraint Programming (and Operations Research)" Constraint Programming Letters 1, pp. 21–32

"Since modeling is the master and computation the servant, no computational method should presume to have its own solver.

This means there should be no CP solvers, no MIP solvers, and no SAT solvers. All of these techniques should be available in a single system to solve the model at hand.

They should seamlessly combine to exploit problem structure. Exact methods should evolve gracefully into inexact and heuristic methods as the problem scales up."



How to hybridize?

Neighborhood search as global search strategy

- Speed up the search through fast exploration of small neighborhoods
- Adapt dynamically the explored neighborhood: shrink, enlarge, specialize
- Tree search (MIP, CP): a way to explore large (exponential) neighborhoods
- Complete neighborhood + exact exploration = optimal solution





Integrating all appropriate optimization techniques (LS, LP/MIP, CP/SAT, NLP, ...) into one solver for large-scale mixed-variable non-convex optimization

Feasibility search	Preprocessing	Neighborhood Search	Moves				
- Optimization	Model rewriting	Simulated annealing Restarts Randomization Learning	Combinatorial	Continuous		Mixed	
	Structure detection Constraint inference Variable elimination		Small Compound Large	Small Compound Large		Small Compound Large	
↓	Domain reduction	Divide & Conquer	Propagation (Rela:		laxation		
Infeasibility proof Lower bound		Tree search Interval branching	Discrete propagation Dua Interval propagation Dua		Dual lin Dual co	linear relaxation convex relaxation	



LocalSolver 4.0

Release planned for Christmas

- Binary & <u>continuous</u> decisions
- Improved search for feasible solutions
- Improved preprocessing and inference \rightarrow <u>lower bounds</u>
- Small & compound-neighborhood moves for continuous/mixed optimization
- First large-neighborhood moves explored through MIP techniques

Applications: supply chain optimization, unit commitment, portfolio optimization, numerical optimization arising in engineering (ex: mechanics)

http://www.localsolver.com







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