

How LocalSolver qualified with a 100-lines model?



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LocalSolver

LocalSolver in a nutshell





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What is LocalSolver?

The first math programming solver based on local search

- Pure model-and-run approach : no extra code to write
- Solve highly nonlinear 0-1 models
- Scale up to 10 million decision variables

 \rightarrow Solve problems intractable with IP/CP/SAT solvers

Portable software

- Fully portable: Windows, Linux, Mac OS (x86, x64)
- Light object-oriented APIs: a few classes only
- Lightweight APIs available for C++, Java, .Net

Comes with an innovative modeling language for fast prototyping

LocalSolver

Why local search, why LocalSolver?

Weaknesses of tree search

- Not suited to reach quickly good "integer feasible solutions"
- Designed to prove optimality
- Exponential time: not scalable (the best IP solvers still fail to find feasible solutions for real-life instances with 10,000 binaries)
- An incomplete tree search is not more optimal than a local search

Practitioners need :

- A solver which provides high-quality solutions in seconds
- A scalable solver which tackle problems with millions of variables
- A solver which proves optimality of infeasibility when possible



How it works?

3 main layers :

LS solver must work as a LS practitioner works

- 2. Structured moves that maintain feasibility moves performed on the hypergraph of decisions and constraints (ejection chains, cycles, ...)
- 3. Heuristic and search strategy

heuristic based on simulated annealing to get out of local optima multithreading to ensure faster convergence and robustness







The EURO/Roadef Challenge

LocalSolver modeling







Each step corresponds to a specific function in the modeler

- **1. Read the input data** open file, read the initial assignment, read resources, groups, ...
- 2. Write the model Declare boolean variables, constraints, objectives, ...
- **3. Parameterize the resolution** Set time or iteration limit, load an initial solution.

100-lines , 1 day of work





How to model with LocalSolver?

- Declare the decision variables
 A decision is a variable you can't compute from other variables
- 2. Declare the constraints of your problem
- 3. Declare the objectives





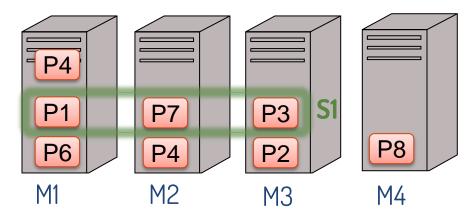
Decisions and basic constraints Assignment of processes to machines These decisions completely determine the solution // 0–1 decisions Binary decision variables x[0..nbProcesses-1][0..nbMachines-1] <- bool(); $x_{pm} = 1 \iff process p \text{ on machine } m$ Compact loop syntax Each pocess must be assigned to a single machine for [p in 0..nbProcesses-1] constraint sum[m in 0..nbMachines-1](x[p][m]) == 1; Sum of nbMachines terms Capacity constraints for [m in 0..nbMachines-1][r in 0..nbResources-1] { u[m][r] <- sum[p in 0..nbProcesses-1](require[p][r] * x[p][m]); Integer intermediate constraint u[m][r] <= capacity[m][r]; variables LocalSolver

Other constraints

Conflict constraints

processes of the same service must run on distinct machines

```
for [s in 0..nbServices-1][m in 0..nbMachines-1]
    constraint sum[p in processByService[s]](x[p][m]) <= 1;</pre>
```



Spread constraints

processes of the same service must spread on a set of locations

```
for [s in 0..nbServices-1] {
    coveredLocations[s] <- sum[l in 0..maxLocation](
        or[p in processByService[s]][m in machineByLocation[l]](x[p][m]));
    constraint coveredLocations [s] >= spread[s];
```



Objectives

Objective : Load cost

```
loadCost[r in 0..nbResources-1] <- sum[m in 0..nbMachines-1](max(u[m][r] - safety[m][r], 0));
totalLoadCost <- sum[r in 0..nbResources-1](rweight[r] * loadCost[r]);</pre>
```

Objective : Balance cost

```
a[m in 0..nbMachines-1][r in 0..nbResources-1] <- capacity[m][r] - u[m][r];
for [b in 0..nbBalances-1] {
  r1 = resource1[b];
  r2 = resource2[b];
  tg = target[b];
  balanceCost[b] <- sum[m in 0..nbMachines-1](max(tg * a[m][r1] - a[m][r2], 0));
}
```

totalBalanceCost <- sum[b in 0..nbBalances-1](bweight[b] * balanceCost[b]);</pre>

Objective : Process move cost

processMoveCost <- sum[p in 0..nbProcesses-1](pcost[p] * not(x[p][initialMachine[p]]));



Objectives

Objective : Service move cost

```
for [s in 0..nbServices-1]
  nbMoved[s] <- sum[p in 0..nbProcesses-1 : service[p] == s](!x[p][initialMachine[p]]);
serviceMoveCost <- max[s in 0..nbServices-1](nbMoved[s]);</pre>
```

Objective : Machine move cost

```
for [p in 0..nbProcesses-1] {
    m0 = initialMachine[p];
    machineMoveCost[p] <- sum[m in 0..nbMachines-1 : m != m0](mcost[m0][m] * x[p][m]);
}
totalMachineMoveCost <- sum[p in 0..nbProcesses-1](machineMoveCost[p]);</pre>
```

Total cost

```
obj <- totalLoadCost
```

- + totalBalanceCost
- + wpmc * processMoveCost
- + wsmc * serviceMoveCost
- + wmmc * totalMachineMoveCost;

minimize obj;

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Qualification results

instance	variables	binaries	solution	best
A1-1	6,020	400	44,306,501	44,306,501
A1-2	1,812,044	100,000	787,434,004	777,532,896
A1-3	1,423,438	100,000	583,014,803	583,005,717
A1-4	753,404	50,000	272,304,480	252,728,589
A1-5	229,213	12,000	727,578,410	727,578,309
A2-1	1,415,324	100,000	5,934,529	198
A2-2	3,769,381	100,000	1,163,672,839	816,523,983
A2-3	3,843,977	100,000	1,555,764,432	1,306,868,761
A2-4	1,537,771	50,000	2,089,185,551	1,681,353,943
A2-5	1,556,017	50,000	575,691,649	336,170,182

100-lines model, 1 day of work,11 million solutions explored in 5 minLocalSolver qualified (25/80)

The EURO/Roadef Challenge

For the B instances ?

Boolean model has its limits

- With 4GB of RAM, LocalSolver tackles B1, B2 & B3 instances
- For other instances, a machine with 40GB of RAM is required

Solution : decompose the model

- Take a subset of machines (20.000 decisions)
- Optimize with LocalSolver on this subset for 1 second
- Repeat the operation 300 times

Same model, one more day of work 15 million solutions explored in 5 min

Final stage results

instance	machines	processes	LS 2.0 direct	LS 2.0 based
B1	100	5,000	4,443,248,534	3,997,678,428
B2	100	5,000	1,368,865,436	1,163,729,413
B 3	100	20,000	351,813,894	266,280,383
B4	1,000	10,000	5,796,304,487	4,682,013,089
B5	100	40,000	1,048,102,941	1,015,121,228
B6	200	40,000	9,537,599,318	9,550,921,033
B7	4,000	40,000	RAM exploded	16,340,742,734
B 8	100	50,000	1,323,157,749	1,316,777,967
B 9	1,000	50,000	RAM exploded	15,959,363,471
B10	5,000	50,000	RAM exploded	19,314,990,649

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